

# Feedback and Ideas for the Poster and the Calcifer Tamagotchi game

## Feedback for the Poster

The cutting for the interactive part (the thing that people pull to see the different versions of Calcifer) could have been cleaner; it looked a bit rushed.

White lines around the poster could have been removed for a cleaner presentation.

The Patchwork logo felt a bit “slapped on” and didn’t fully integrate with the design.

Some visuals, like the Twitch chat, were not immediately understandable.

## Ideas for Poster Improvements

Consider making an entire poster out of cloth to better reflect the “Patchwork” name and stand out.

Add more subheadings to sections of the poster so viewers know where to look next.

Ensure all visuals are clear and understandable.

## Ideas for the Calcifer Tamagotchi Game

Calcifer could turn into a massive flame when many people donate or feed him.

Add sound effects to enhance interactivity.

Include an item shop where viewers can buy items like umbrellas for events (e.g., rain affecting Calcifer’s health).

Instead of showing the full Twitch chat, display only commands viewers can use to control Calcifer.